speaker- Jeremy Hardy- to di			Т
Motion to Approve	2nd Motion		Motion Carried
Old Business			
Fence permit request- Lester	Pontius 812 S Indepe	ndence	
Motion to Approve	2nd Motion		Motion Carried
Fence permit request- Kevin		dence	
Motion to Approve	2nd Motion		Motion Carried
New Business			
ence permit request-Jacob	Gillem & Novalee Bult	tman	
Motion to Approve	2nd Motion		Motion Carried
Marshall report-			
Street Department-			
Water Plant –			
Monto Diant			
Waste Plant –			
Clerk Treasurer			
Clerk Treasurer	2nd Motion		Motion Carried
Clerk Treasurer Motion to close Meeting	2nd Motion		Motion Carried
Clerk Treasurer Motion to close Meeting Motion to Approve	2nd Motion	Date	Motion Carried
Clerk Treasurer Motion to close Meeting	2nd Motion	Date	Motion Carried
Clerk Treasurer Motion to close Meeting Motion to Approve		Date Date	Motion Carried
Clerk Treasurer Motion to close Meeting Motion to Approve Rab Shanks			Motion Carried
Clerk Treasurer Motion to close Meeting Motion to Approve Rab Shanks			Motion Carried
Clerk Treasurer Motion to close Meeting Motion to Approve Rab Shanks Bill Dewitt		Date	Motion Carried

Clerk Treasurer

Windfall Town Board Agenda

09/09/2025 Community Build Workshop 5:30 pm Meeting 6	
Date/Location	pm
Prayer given by	
Pledge of Allegiance	

Attendance

		
Rob Shanks	Board President- Term 2023-2027	
	Board Vice President- Term 2023-	
Bill Dewitt	2027	
Theresa Simmons	Board Member- Term 2023-2027	
Marva Ryan	Board Member- Term 2023-2027	
Pam Long	Clerk Treasurer- Term 2023-2027	
Alan Wilson	Town Attorney	
Scott Brumley	Marshal/Street Dept	
Scott Schutte	Water/Waste Operator	

Previous Meeting Minutes 8/12/2025

Motion to Approve	2nd Motion	Motion Carried

Allowance Docket Aug 2025

Motion to Approve	2nd Motion	Motion Carried

Accounts Payable Aug 2025

Motion to Approve	2nd Motion	Motion Carried

Adjustment report Aug 2025- Reviewed by board- does not require board action.

Invoices

Fluid Waste Services- Liquid Vacuum Services \$2,025

Motion to Approve	2nd Motion	Motion Carried